Compliance Certificate

Everedge Marketing Solutions SRL

This is to confirm that iTech Labs has examined the casino game logs in the gaming system of **Everedge Marketing Solutions SRL** for the quarter ending June 2025 as recorded by the respective game servers. iTech Labs has calculated the Return To Player (RTP) for all the games using the data from the game logs. The table below lists the actual calculated RTPs for real money games played.

Everedge Marketing Solutions SRLgame servers service the following internet gaming site:

https://www.moicasino.com, https://www.quickslot.com; https://www.slotparadise.com; https://www.reddice.com; https://www.happyslots.com; https://www.trivelabet.com; https://www.dynabet.com;

Game Type Name	RTP
TYPE_VIRTUAL	100.28076%
TYPE_TABLE	97.79881%
TYPE_LIVE_CASINO	96.37228%
TYPE_BINGO	96.11456%
TYPE_SLOTS	95.27781%
Other Games Combined*	93.08387%
All Games Combined	95.71483%

* Other games combined - includes TYPE_SCRATCH_CARD, TYPE_POKER

There were a large enough number of game records to give the RTP calculations sufficient statistical power[3]. The actual RTPs shown above are percentages of total actual winnings to bets for each game type. iTech Labs has done checks to verify the integrity of the game logs. iTech Labs also maintains a copy of the game logs for verification purposes.

iTech Labs certifies that the RTPs were calculated correctly from the game logs based on the actual bets and winnings and that the actual RTPs are greater than normally required by international gaming jurisdictions.

Audited by:

Eric Sheng
Project Manager
iTech Labs
Date: August 06, 2025

Authorised by:

Alvin Rizaldi
Chief Executive Officer
iTech Labs
Date: August 06, 2025

Disclaimer. While it is not possible to test all possible scenarios in a laboratory environment, iTech Labs has conducted a level of testing appropriate for a component test of this type.

Compliance Certificate

Everedge Marketing Solutions SRL

This is to confirm that iTech Labs has examined the casino game logs in the gaming system of **Everedge Marketing Solutions SRL** for the quarter ending March 2025 as recorded by the respective game servers. iTech Labs has calculated the Return To Player (RTP) for all the games using the data from the game logs. The table below lists the actual calculated RTPs for real money games played.

Everedge Marketing Solutions SRLgame servers service the following internet gaming site:

https://www.moicasino.com, https://www.quickslot.com; https://www.slotparadise.com; https://www.reddice.com; https://www.happyslots.com; https://www.trivelabet.com; https://www.dynabet.com;

Game Type Name	RTP
TYPE_LIVE_CASINO	98.01751%
TYPE_TABLE	97.17523%
TYPE_VIRTUAL	95.99931%
TYPE_SLOTS	94.73723%
TYPE_BINGO	91.86300%
TYPE_POKER	89.93872%
Other Games Combined*	92.58988%
All Games Combined	95.81523%

* Other games combined - includes TYPE_SCRATCH_CARD, TYPE_VIRTUAL_SPORTS

There were a large enough number of game records to give the RTP calculations sufficient statistical power[3]. The actual RTPs shown above are percentages of total actual winnings to bets for each game type. iTech Labs has done checks to verify the integrity of the game logs. iTech Labs also maintains a copy of the game logs for verification purposes.

iTech Labs certifies that the RTPs were calculated correctly from the game logs based on the actual bets and winnings and that the actual RTPs are greater than normally required by international gaming jurisdictions.

Audited by:

Eric Sheng
Project Manager
iTech Labs
Date: April 23, 2025

Authorised by:

Alvin Rizaldi
Chief Executive Officer
iTech Labs
Date: April 23, 2025

Disclaimer. While it is not possible to test all possible scenarios in a laboratory environment, iTech Labs has conducted a level of testing appropriate for a component test of this type.

Compliance Certificate

Everedge Marketing Solutions SRL

This is to confirm that iTech Labs has examined the casino game logs in the gaming system of **Everedge Marketing Solutions SRL** for the quarter ending September 2024 as recorded by the respective game servers. iTech Labs has calculated the Return To Player (RTP) for all the games using the data from the game logs. The table below lists the actual calculated RTPs for real money games played.

Everedge Marketing Solutions SRLgame servers service the following internet gaming site:

https://www.heycasino.com; https://www.happyspins.com; https://www.moicasino.com; https://www.lyracasino.com; https://www.slotparadise.com; https://www.yaacasino.com; https://www.quickslot.com; https://www.reddice.com; https://www.happyslots.com; https://www.Trivelabet.com;

Game Type Name	RTP
TYPE_LIVE_CASINO	99.69607%
TYPE_TABLE	96.88770%
TYPE_SLOTS	94.28663%
TYPE_VIRTUAL	91.51436%
Other Games Combined*	90.79643%
All Games Combined	97.96597%

* Other games combined - includes TYPE_BINGO, TYPE_POKER, TYPE_SCRATCH_CARD, TYPE_VIRTUAL_SPORTS

There were a large enough number of game records to give the RTP calculations sufficient statistical power[3]. The actual RTPs shown above are percentages of total actual winnings to bets for each game type. iTech Labs has done checks to verify the integrity of the game logs. iTech Labs also maintains a copy of the game logs for verification purposes.

iTech Labs certifies that the RTPs were calculated correctly from the game logs based on the actual bets and winnings and that the actual RTPs are greater than normally required by international gaming jurisdictions.

Audited by:

Divya Bhargava
Compliance Manager
iTech Labs
Date: October 16, 2024

Authorised by:

Alvin Rizaldi
Chief Executive Officer
iTech Labs
Date: October 16, 2024

Disclaimer. While it is not possible to test all possible scenarios in a laboratory environment, iTech Labs has conducted a level of testing appropriate for a component test of this type.

Compliance Certificate

Everedge Marketing Solutions SRL

This is to confirm that iTech Labs has examined the casino game logs in the gaming system of **Everedge Marketing Solutions SRL** for the quarter ending June 2024 as recorded by the respective game servers. iTech Labs has calculated the Return To Player (RTP) for all the games using the data from the game logs. The table below lists the actual calculated RTPs for real money games played.

Everedge Marketing Solutions SRLgame servers service the following internet gaming site:

https://www.heycasino.com; https://www.happyspins.com; https://www.moicasino.com; https://www.lyracasino.com; https://www.slotparadise.com; https://www.yaacasino.com; https://www.quickslot.com; https://www.reddice.com; https://www.happyslots.com;

Game Type Name	RTP
TYPE_VIRTUAL	101.14976%
TYPE_POKER	100.09165%
TYPE_LIVE_CASINO	96.97762%
TYPE_TABLE	96.54063%
TYPE_SLOTS	94.31822%
Other Games Combined*	82.05788%
All Games Combined	95.05904%

* Other games combined - includes TYPE_BINGO, TYPE_SCRATCH_CARD

There were a large enough number of game records to give the RTP calculations sufficient statistical power[3]. The actual RTPs shown above are percentages of total actual winnings to bets for each game type. iTech Labs has done checks to verify the integrity of the game logs. iTech Labs also maintains a copy of the game logs for verification purposes.

iTech Labs certifies that the RTPs were calculated correctly from the game logs based on the actual bets and winnings and that the actual RTPs are greater than normally required by international gaming jurisdictions.

Audited by:

Eric Sheng
Project Manager
iTech Labs
Date: July 19, 2024

Authorised by:

Alvin Rizaldi
Chief Executive Officer
iTech Labs
Date: July 19, 2024

Disclaimer. While it is not possible to test all possible scenarios in a laboratory environment, iTech Labs has conducted a level of testing appropriate for a component test of this type.

Compliance Certificate

Everedge Marketing Solutions SRL

This is to confirm that iTech Labs has examined the casino game logs in the gaming system of **Everedge Marketing Solutions SRL** for the quarter ending March 2024 as recorded by the respective game servers. iTech Labs has calculated the Return To Player (RTP) for all the games using the data from the game logs. The table below lists the actual calculated RTPs for real money games played.

Everedge Marketing Solutions SRLgame servers service the following internet gaming site:

https://www.heycasino.com; https://www.happyspins.com; https://www.moicasino.com; https://www.lyracasino.com; https://www.slotparadise.com; https://www.yaacasino.com; https://www.quickslot.com; https://www.reddice.com; https://www.happyslots.com;

Game Type Name	RTP
TYPE_VIRTUAL	103.79684%
TYPE_TABLE	96.33236%
TYPE_LIVE_CASINO	96.23850%
TYPE_POKER	96.09226%
TYPE_SLOTS	94.16294%
Other Games Combined*	86.63562%
All Games Combined	94.71485%

* Other games combined - includes TYPE_BINGO, TYPE_SCRATCH_CARD, TYPE_VIRTUAL_SPORTS

There were a large enough number of game records to give the RTP calculations sufficient statistical power[3]. The actual RTPs shown above are percentages of total actual winnings to bets for each game type. iTech Labs has done checks to verify the integrity of the game logs. iTech Labs also maintains a copy of the game logs for verification purposes.

iTech Labs certifies that the RTPs were calculated correctly from the game logs based on the actual bets and winnings and that the actual RTPs are greater than normally required by international gaming jurisdictions.

Audited by:

Eric Sheng
Project Manager
iTech Labs
Date: May 08, 2024

Authorised by:

Alvin Rizaldi
Chief Executive Officer
iTech Labs
Date: May 08, 2024

Disclaimer. While it is not possible to test all possible scenarios in a laboratory environment, iTech Labs has conducted a level of testing appropriate for a component test of this type.

Compliance Certificate

Everedge Marketing Solutions SRL

This is to confirm that iTech Labs has examined the casino game logs in the gaming system of **Everedge Marketing Solutions SRL** for the quarter ending December 2023 as recorded by the respective game servers. iTech Labs has calculated the Return To Player (RTP) for all the games using the data from the game logs. The table below lists the actual calculated RTPs for real money games played.

Everedge Marketing Solutions SRLgame servers service the following internet gaming site:

https://www.heycasino.com; https://www.happyspins.com; https://www.moicasino.com; https://www.lyracasino.com; https://www.slotparadise.com; https://www.yaacasino.com; https://www.quickslot.com; https://www.reddice.com;

Game Type Name	RTP
TYPE_LIVE_CASINO	96.52940%
TYPE_TABLE	95.90571%
TYPE_SLOTS	95.40253%
TYPE_POKER	95.00083%
TYPE_SPORTS	75.20034%
Other Games Combined*	100.04068%
All Games Combined	95.49259%

*Other games combined-includesTYPE_BINGO, TYPE_VIRTUAL, TYPE_SCRATCH_CARD, TYPE_VIRTUAL_SPORTS

There were a large enough number of game records to give the RTP calculations sufficient statistical power[3]. The actual RTPs shown above are percentages of total actual winnings to bets for each game type. iTech Labs has done checks to verify the integrity of the game logs. iTech Labs also maintains a copy of the game logs for verification purposes.

iTech Labs certifies that the RTPs were calculated correctly from the game logs based on the actual bets and winnings and that the actual RTPs are greater than normally required by international gaming jurisdictions.

Audited by:

Eric Sheng
Project Manager
iTech Labs
Date: May 08, 2024

Authorised by:

Alvin Rizaldi
Chief Executive Officer
iTech Labs
Date: May 08, 2024

Disclaimer. While it is not possible to test all possible scenarios in a laboratory environment, iTech Labs has conducted a level of testing appropriate for a component test of this type.

Non-Regulatory iTech Labs Terms and Conditions

Submission Materials & Services: ITech shall provide the services to Client as described in and in accordance with this Agreement (the "Services").

Client must provide ITECH all necessary documentation, credentials, information, software, code and hardware ("Submission Materials") and technical support and access to perform the work, including assistance with installation and configuration of Submission Materials. Client shall supply any specialized environment, tools or equipment necessary for ITECH to perform the services. Lack of sufficient product information, access and technical support may lead to increased time and costs for the Services.

Client hereby represents and warrants that Client is the owner and/or authorized user of all Submission Materials and has all rights, licenses and authority necessary to disclose, deliver and supply all Submission Materials to ITECH to enable performance of the Services.
Any source code submitted by Client as part of the Submission Materials for assessment must be a true, complete and accurate replication of the software that will be utilized in the field or in any commercial product and ITECH shall not be responsible if source code submitted to ITECH deviates from the software used in the field or any commercial product.

ITECH will return Submission Materials upon Client's written request. If Client submits such a written request for return of Submission Materials before the Services are completed, ITECH may be unable to complete the Services and this shall not render the Deposit refundable. ITECH is not and will not be treated in any event as an escrow agent for any Submission Materials. Client shall keep copies of all Submission Materials. Following completion of the Services, ITECH is not required to maintain, retain or preserve Submission Materials or make determinations regarding rightful ownership. ITECH may, in its sole discretion, return or destroy Submission Materials at any time after the completion of Services.

Invoicing: Client shall reimburse ITECH for all reasonable travel costs (air, ground travel, accommodations, meals and incidentals) related to this Agreement as set forth in the Proposal. Any fixed cost quoted in the Proposal does not include these expenses.

If ITECH resources must work more than eight (8) hours per day to meet Client requests, ITECH may charge additional fees.

Client shall pay ITECH invoices within 30 days after the invoice date. If invoices are not timely paid in full, Client shall also pay ITECH a late charge equal to one and a half percent (1.5%) of the outstanding balance, which shall accrue on any outstanding balance that remains unpaid after the expiration of a 30-day period until all amounts due are paid.

Delays and Project Changes Notices: ITECH is not responsible for any delay in the Services or its issuance of the Report if the delay is caused either in whole, or in part, by Client, Client's affiliates, or their respective agents or contractors or if the delay is out of ITECH's reasonable control, which includes but is not limited to: (i) Client's requests for changes in scope or any change order or PCN, (ii) Client's failure to timely submit and provide full access to all Submission Materials, or Client's provision of insufficient or inadequate Submission Materials or technical support, (iii) Client's requests for additional assessments, reports or other correspondence, (iv) change in Client systems architecture, hardware, software, source code or other Submission Materials, or (v) unusually complex projects or Submission Materials, as determined by ITECH based upon its experience with proposals comparable to the Proposal.

If either Client or ITECH wishes to change the scope or performance of the Services, the requesting party shall submit details of the requested change to the other party in writing as a project change notice (a "PCN"). The PCN must contain a detailed description of all requested changes to the original scope or performance and cost. After receipt of the PCN, the parties shall negotiate in good faith and, if the parties are able to agree in writing on any terms of PCN, then the PCN shall become effective and all other original Agreement terms shall remain effective. Each PCN agreed upon by the parties in writing shall be incorporated into, and become a part of, this Agreement and shall be governed by the provisions of this Agreement. If the parties are unable to agree upon a PCN the Agreement shall remain unchanged.

Warranty and Limitation of Liability: ITECH warrants that the services shall be performed by ITECH with reasonable skill and care. itech makes no other representation or warranty whatsoever with respect to the services, including any (a) warranty of merchantability; or (b) warranty for a particular purpose; or (c) warranty of title; or (d) warranty against infringement of intellectual property rights of a third party; whether express or implied by law, course of dealing, course of performance, usage of trade, or otherwise.

THE SERVICES INVOLVE SOLELY ITECH'S CRITICAL ASSESSMENT OF THE FEATURES OF THE SUBMISSION MATERIALS INDICATED IN THE SCOPE OF WORK IN THE PROPOSAL, BUT DO NOT INCLUDE ANY VERIFICATION, CERTIFICATION OR ASSURANCE OF ANY KIND THAT THOSE FEATURES, OR ANY OF THE SUBMISSION MATERIALS, CONFORM TO OR COMPLY WITH ANY TECHNICAL, LEGAL, REGULATORY OR OTHER STANDARD IN ANY JURISDICTION. ITECH DOES NOT GUARANTEE OR WARRANT THE EFFICACY OF ASSESSED FEATURES OR THAT THE SUBMISSION MATERIALS WILL BE FREE FROM LIMITATIONS, WEAKNESSES, ERRORS, FAULTS, OR DEFECTS. WHILE ITECH'S ASSESSMENT WILL BE CONDUCTED AND PREPARED WITH REASONABLE SKILL AND CARE, SUCH ASSESSMENT WILL NECESSARILY BE SUBJECT TO AND LIMITED BY VARIOUS ASSUMPTIONS, CONSTRAINTS AND DEPENDENCIES, INCLUDING THE QUALITY OF SUBMISSION MATERIALS AND OTHER INHERENT LIMITATIONS OF SIMILAR THIRD-PARTY ASSESSMENTS OF SOFTWARE PRODUCTS. ACCORDINGLY, ITECH DOES NOT GUARANTEE OR WARRANT THAT ITS REPORT AND THE FINDINGS OF ITS ASSESSMENT OF THE FEATURES WITHIN THE SCOPE OF WORK WILL IDENTIFY ALL RELEVANT LIMITATIONS, WEAKNESSES, ERRORS, FAULTS OR DEFECTS,

REGARDLESS OF WHETHER SUCH DAMAGES WERE FORESEEABLE AND WHETHER OR NOT ITECH HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES, AND NOT WITHSTANDING THE FAILURE OF ANY AGREED OR OTHER REMEDY OF ITS ESSENTIAL PURPOSE. CLIENT WAIVES AND RELEASES ANY RIGHT TO CLAIM ANY OF THE FOREGOING AGAINST ITECH AND ITS AFFILIATES.

IN NO EVENT SHALL (i) ANY CLAIM FOR BREACH OF WARRANTY UNDER THIS AGREEMENT BE BROUGHT AFTER THE FIRST ANNIVERSARY OF THE DATE OF ITECH'S REPORT ISSUED UNDER THIS AGREEMENT, OR (ii) ITECH'S AGGREGATE LIABILITY ARISING OUT OF OR RELATED TO THIS AGREEMENT, WHETHER ARISING OUT OF OR RELATED TO BREACH OF CONTRACT, TORT (INCLUDING NEGLIGENCE) OR OTHERWISE, EXCEED THE FIXED COSTS PAID OR PAYABLE TO ITECH FOR THE SERVICES. CLIENT WAIVES AND RELEASES ANY RIGHT TO PURSUE ITECH OR ANY OF ITS AFFILIATES BEYOND THE LIMITS IN THE PRECEDING SENTENCE. IF CLIENT BRINGS ANY VALID CLAIM OR COMPLAINT FOR BREACH OF WARRANTY, ITECH SHALL HAVE THE OPTION TO REPERFORM THE SERVICES AND REISSUE ITS REPORT WITH CLIENT'S COOPERATION OR TO REFUND THE FIXED COSTS PAID BY CLIENT.

Client shall indemnify, hold harmless and defend ITECH, its affiliates and their respective managers, members, officers, directors, employees, agents, successors, and assigns against any and all losses, damages, liabilities, deficiencies, claims, actions, judgments, settlements, interest, awards, penalties, fines, costs, or expenses of whatever kind, including reasonable attorneys' fees, that are incurred by ITECH arising out of or related to: (a) any third-party claim that any of the Submission Materials infringe the rights of a third party or that Client was not authorized to disclose any of the Submission Materials to ITECH, (b) Client's breach or non-fulfillment of any provision of this Agreement, including bringing any claims against ITECH or its affiliates prohibited by the preceding paragraph; (c) Client's negligence, gross negligence, willful misconduct, misrepresentation, or bad faith acts or omissions; (d) Client's failure to comply with any federal, state, provincial, or local laws, regulations, or codes in performance with its obligations under this Agreement; (e) Client's disclosure or use of ITECH's Report or findings resulting from the Services in an manner not authorized by this Agreement; or (f) any virus, bug, trojan horse malware, worms, spyware, ransomware or similar disruptive or destructive code or attributes in the Submission Materials.

ITECH Intellectual Property: ITECH and its licensors are and shall remain the sole owners of all right, title, and interest in an and to ITECH's Intellectual Property, including ITECH's know-how, processes, assessment methods, procedures, assessment software, and all Intellectual Property rights in and related thereto (collectively, "ITECH Intellectual Property"). Client is not being granted any license or right in or to ITECH Intellectual Property and shall not make any contrary claim or take any inconsistent action. All such rights in and to ITECH Intellectual Property are solely reserved to and for ITECH. Client may provide suggestions or other feedback to ITECH with respect to the Services. ITECH may use such suggestions or other feedback for any purpose, including developments or improvements to the ITECH Intellectual Property, without notice or obligation of any kind, and without impairing or limiting ITECH's sole ownership of and rights to the ITECH Intellectual Property. Accordingly, Client hereby assigns to ITECH all right title, and interest in any such suggestions or other feedback (and any interest in related developments or improvements which might accrue), including all Intellectual Property in and related thereto and resulting therefrom. "Intellectual Property" means any and all of the following in any jurisdiction throughout the world and all rights in, arising out of, or associated therewith: (a) patents, utility models, and applications therefor, and all reissues, divisions, re-examinations, renewals, extensions, provisionals, continuations and continuations-in-part thereof, and equivalent or similar rights anywhere in the world in inventions and discoveries, including invention disclosures; (b) all trade secrets, inventions (whether or not patentable and whether or not reduced to practice), and other rights in know-how and confidential or proprietary information; (c) all mask works, works of authorship and copyrights, registrations and applications therefor, and all other rights corresponding thereto (including moral rights), throughout the world; (d) rights in software (including without limitation APIs, source code, object code, and mark-up language); (e) rights of publicity, personality, identification, or similar personal or group attributes; (f) trade names, logos, common law trademarks and service marks, trade dress, trademark and service mark registrations, and applications therefor and any goodwill associated therewith; and (g) any similar, corresponding, or equivalent rights to any of the foregoing and any other intellectual property or proprietary rights throughout the world.

Client shall maintain and reproduce all copyright, patent, trademark and other notices, including, without limitation, any disclaimers, on all copies, in any form, of the Report in the same form and manner that such copyright and other notices are included on the Report. Except as expressly authorized in this Agreement, Client shall not (i) make any copies or duplicates of the Report or any portion thereof without the prior written permission of ITECH, (ii) deliver the Report to any person or entity other than its affiliates, (iii) permit any person or entity other than its affiliates to review or rely upon the Report.

Confidential Information: Any confidentiality agreement between the Parties is incorporated by reference. In the event there is no confidentiality agreement the parties agree as follows:

"Confidential Information" shall mean, subject to the following paragraph, all technical and non-technical information provided by either Party including, but not limited to, information concerning research, development, data, engineering, financial information, assessment methods, procurement requirements, purchasing, product lists, product specifications, production processes and techniques, supplier lists, forecasts, merchandising and marketing plans if such information: (a) is marked "confidential" or "proprietary" itself or by an accompanying contemporaneous written communication, or (b) is designated confidential or proprietary by written or electronic communication within ten (10) days following disclosure, or (c) is information that, under the circumstances, a person exercising reasonable business judgment would understand to be confidential or proprietary.

Confidential Information shall not include: (a) information that was in the public domain at the time of its disclosure, or that becomes public domain property through no fault of the recipient; (b) that was rightfully in the recipient's possession without any obligation of confidentiality prior to disclosure by the disclosing party; (c) that is independently developed by the recipient without use of or reference to the disclosing party's otherwise Confidential Information, or (d) that is received by the recipient from a source independent of the disclosing party that is not under an obligation of confidentiality with respect to such information.

party's Confidential Information from unauthorized use or publication as it uses to protect its own confidential information; (c) except as necessary to perform the Services, not reverse engineer, disassemble or decompile the disclosing party's Confidential Information; and (e) not disclose to any third party or copy any of the disclosing party's Confidential Information without the disclosing party's prior written consent, except that recipient may disclose Confidential Information (i) to its employees, contractors or professional advisors PROVIDED: (A) said persons have a need to know such Confidential Information; and (B) said persons have a bona fide business purposes for disclosure of such; and (ii) as permitted by the remainder of this Confidential Information Section.

Confidential Information by such person inconsistent with the terms of this Agreement shall be a breach of this Agreement for which the recipient shall remain liable; and each such individual is under binding obligations of confidentiality to recipient or the disclosing party with respect to such Confidential Information no less restrictive than this Agreement. This Agreement shall not be construed to prohibit a disclosure of Confidential Information by the recipient to the extent such disclosure is required under applicable law, as required to do so by regulatory agencies, or by order of a court of law or pursuant to a subpoena or other valid legal request or demand, provided that the recipient gives to the disclosing party reasonable prior written notice of such disclosure, if allowed by law, and cooperates with the disclosing party in seeking a protective order or other appropriate relief to protect the confidentiality of such Confidential Information. In the event of a breach, or threatened breach, of these confidentiality obligations, the disclosing party may obtain appropriate equitable relief, including injunction, in addition to whatever remedies it may have at law. The terms, but not the existence, of this Agreement shall be considered Confidential Information of both parties. Nothing in this Agreement shall alter or limit the assignments and grants of rights and licenses in and to Intellectual Property in this Agreement.
If ITECH is served a subpoena or is required to attend or respond to a legal proceeding related to Client, the Submission Materials or ITECH's Services or the Report, Client shall pay ITECH's reasonable costs and fees, including any attorneys' fees for ITECH to attend and/or respond. Additionally, Client is responsible to file any available motion to quash a subpoena or for a protective order.
ITECH may disclose Confidential Information of Client if ITECH is requested or required to do so by any governmental authority or regulatory agency, or during the course of any regulatory audit, investigation, examination or similar proceeding, or by an order, demand, or subpoena of a properly designated court of law in a relevant jurisdiction.
Reports/Assessments: The Report and ITECH's assessments and methodologies are proprietary to ITECH and constitute ITECH's Confidential Information covered by the preceding Section and/or any other confidentiality agreement entered into between ITECH and Client. The disclosure of the Report and findings of ITECH's assessments to third parties could adversely affect both Client and ITECH. Accordingly, such Confidential Information is supplied in confidence, on the strict condition that no part of it will be reprinted, reproduced or transmitted to any person or entity unaffiliated with Client without the prior written approval of ITECH.
The Report and findings of ITECH's assessment can only be used in the original whole context and only for the limited and specific scope stated in the Proposal and the Report. Any alteration renders the Report invalid and is strictly prohibited. The assessment methods used, excluded assessment methods and actual data showing the assessment results shall be and remain Confidential Information of ITECH.

Client shall promptly review the Report, analyze it for accuracy and report deficiencies immediately to ITECH. ITECH has undertaken to perform the Services based on its understanding of the Submission Materials and agreed to Services.
Following a successful resolution or clarification of any deficiencies or discrepancies noted by ITECH in its preliminary assessment, ITECH's assessment findings and all Submission Materials being reported upon will undergo a customary quality assurance (QA) review prior to finalization. ITECH will then typically issue its Report three (3) to five (5) business days after the completion of the assessment and QA review.
The Report and the assessment findings produced by ITECH shall reflect the assessment results based on the agreed-to Services and shall be subject to the limitations stated in this Agreement. Except as expressly stated in this Agreement, ITECH has no obligation to update the Report to address information discovered or changes that arise after the date of the Report's delivery.
Under no circumstance should the Report or assessment findings generated by ITECH as a result of the Services be construed as an endorsement, approval, certification or warranty regarding the legality, functional quality or performance, and shall not be considered as having passed or conformed to any testing standard or regulation, and no person or party shall state or imply anything to the contrary.
The Report may not be relied upon for any reason by any person or entity other than the Client, including but not necessarily limited to, a non-ITECH laboratory, payment provider or any regulatory authority. Client shall not make any false or misleading claims regarding the Report or the Services.

Additional Provisions:

1. ITECH is subject to various regulations imposed by government gaming authorities and other governmental authorities in a number of jurisdictions around the world. This means that ITECH must conduct its affairs in a manner which is ethical and in accordance with the regulations imposed by such authorities. Client shall not do anything that may jeopardize the eligibility of ITECH to hold any license in relation to gaming. ITECH reserves the right to terminate this Agreement at any time without liability if the continuation of the Agreement will jeopardize its ability to be qualified for, hold or maintain any gaming related licenses, permits or approvals with a gaming authority.
2. Client shall not, and shall cause its affiliates to not, to hire or attempt to hire, directly or indirectly, any ITECH employee (or any person who was a ITECH employee within six months prior to any solicitation or hiring) from the date of this Agreement through the first anniversary of the date of the Report. This restriction shall not apply to a general advertisement/media solicitation (such as an internet posting) or hiring in response to such a general advertisement/media solicitation, so long as the solicitation is not specifically targeted at ITECH or its employees.

3. ITECH is an independent contractor. Neither party shall be deemed to be an agent, employer or representative of the other. ITECH reserves the right to assign staff from any ITECH laboratory.
4. Both parties represent and warrant that no part of the price or consideration for this Agreement has been paid, directly or indirectly, to an employee of either party in connection with any Services contemplated or performed regarding this Agreement.
5. The provisions of this Agreement are for the sole benefit of the parties and their successors and permitted assigns, and they will not be construed as conferring any rights to any third party (including any third-party beneficiary rights).

6. The failure of ITECH to assert any or all of its rights under this Agreement shall not be deemed a waiver of such rights, nor shall any waiver be implied from the acceptance of any payment or service.
7. This Agreement, and all claims or causes of action (whether in contract, tort or statute) that may be based upon, arise out of or relate to this Agreement, the Services, or the Report or any assessment findings resulting from the Services, or the negotiation, execution or performance of this Agreement (including any claim or cause of action based upon, arising out of or related to any representation or warranty made in or in connection with this Agreement or as an inducement to enter into this Agreement) shall be governed by, and construed and enforced in accordance with, the internal laws of Lakewood, New Jersey, including its statutes of limitation and excluding its conflicts of law rules. Any action between the parties will be venued solely in a state or federal court situated within the courts of that jurisdiction, and each party irrevocably submits to the personal jurisdiction of such courts.
8. Neither party will be liable to the other for any failure or delay of performance of any obligations hereunder when such failure or delay is wholly or principally caused by acts or events beyond its reasonable control and mitigation, which may include, without limitation acts of God, acts of civil or military authority, fires, floods, earthquakes or other natural disasters, war, riots, strikes, pandemics, endemics or epidemics. Both parties will, however, make all reasonable efforts to remove or eliminate such a cause of delay or default and upon the cessation of the cause diligently pursue performance of their respective obligations under this Agreement.
9. This Agreement, any previously executed confidentiality agreement, and any mutually executed PCN, sets forth the entire agreement and understanding between ITECH and Client regarding the subject matter hereof and supersedes any prior representations, advertisements, statements, proposals, negotiations, discussions, understandings, or agreements regarding the same subject matter. Client acknowledges that Client has not been induced to enter into this Agreement by any representations or statements, oral or written, not expressly contained in this Agreement.
10. If any part of this Agreement is held to be invalid, illegal or unenforceable the validity, legality and enforceability of the remaining provisions shall not in any way be affected or impaired.
11. Client, the manufacturer and/or the developer of the Submission Materials are solely responsible to apply for, obtain and maintain all necessary gaming licensure in each jurisdiction in which any of them does business, including provincial, state and tribal jurisdictions, where applicable. ITECH is required by law to perform due diligence on any person or entity that it does business with. Client shall prior to completion of the Services disclose to ITECH if Client is collaborating with another entity on the Submission Materials or in relation to the Services and shall also provide any information reasonably requested by ITECH in order to satisfy any know your customer or other regulatory requirements.
12. Neither party shall assign any rights or obligations under this Agreement without the express written consent of the other party. ITECH may subcontract Services to any of its affiliates.